



How to Bind Transmitter and Receiver

Binding is the process of programming the receiver to recognize the transmitter.

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INTRODUCTION

Any Spektrum or DSM2/DSMX transmitter can be used with the Nano QX. If you purchased the RTF (ready to fly) model, it should come from the factory already bound to a Blade MLP4DSM transmitter.



PARTS:

- [Spektrum, DSM2/DSMX, or Blade MLP4DSM transmitter](#) (1)

Step 1 — Disconnect the Battery



- Disconnect the power cable and remove the battery

Step 2 — Add a Model to the Transmitter



- If using a transmitter other than the Blade MLP4DSM, add a new model to the transmitter.
- Select the appropriate model type.

Step 3 — Center Trims



- Center all trims on the transmitter.
- If using the Blade MLP4DSM, press the trim buttons until you hear a long low beep (roll and pitch trim) or three short low beeps (throttle and yaw trim). This indicates that the trim is centered.

Step 4 — Power Off Transmitter



- Turn the power off on the transmitter.
- ⓘ Make sure the throttle is in the off position.
- ⓘ If using a transmitter other than the Blade MLP4DSM, make sure that all switches are in the 0 position.

Step 5 — Reconnect the Battery




- Reconnect the power cable to the battery.

 **Make sure not to bend the pins on the connector.**

- After 5 seconds, the status LED will turn blue and begin flashing rapidly, indicating that it has entered bind mode.

Step 6 — Enter Bind Mode on the Transmitter



- Put the transmitter into bind mode while powering it on.
- If using the Blade MLP4DSM, push and hold the left stick while powering on the transmitter. Release the left stick. You will hear a beep and the power LED will blink.
-  If using a different transmitter, consult the manual on how to enter bind mode.

Step 7



- The status LED will turn solid blue when it is successfully bound to the transmitter.

Step 8



- Disconnect the battery from the power cable.
- Power off the transmitter.

You should now be ready to fly your quadcopter.